



From the kitchen of: Center for Innovative Learning



What's cooking: Gaming in the classroom with Kahoot!

### INGREDIENTS

Kahoot! Account      Learning Objective(s)

Questions & Answers      Feedback

Teams

### TIPS

\* Kahoot! is free and anonymous.

\* If you want to record grades and integrate with Bb, Clickers might be a better solution.

\* Kahoot requires little set up and is completely web-based.

\* Kahoot! takes the form of multiple choice questions.

\* Kahoot! can be downloaded to track results.

### METHOD

1. Identify concepts that students struggle with—or—choose test items to review

2. Register for Kahoot! Account at <https://getkahoot.com>

3. Write Questions and Answers

4. Select I want to use Kahoot "AS A TEACHER"

5. Create a New Kahoot by clicking **New K!**

6. Select the type of game you want to play

7. Input Game title and details (image is optional)

8. Input Q&As by clicking the + sign

9. Click **Next**; Click **Save** when all Q&As are done

10. Send students Kahoot! Link by clicking **Share It**

11. Run the game by clicking **Play**

12. Review the results of the game and address areas where your students struggle